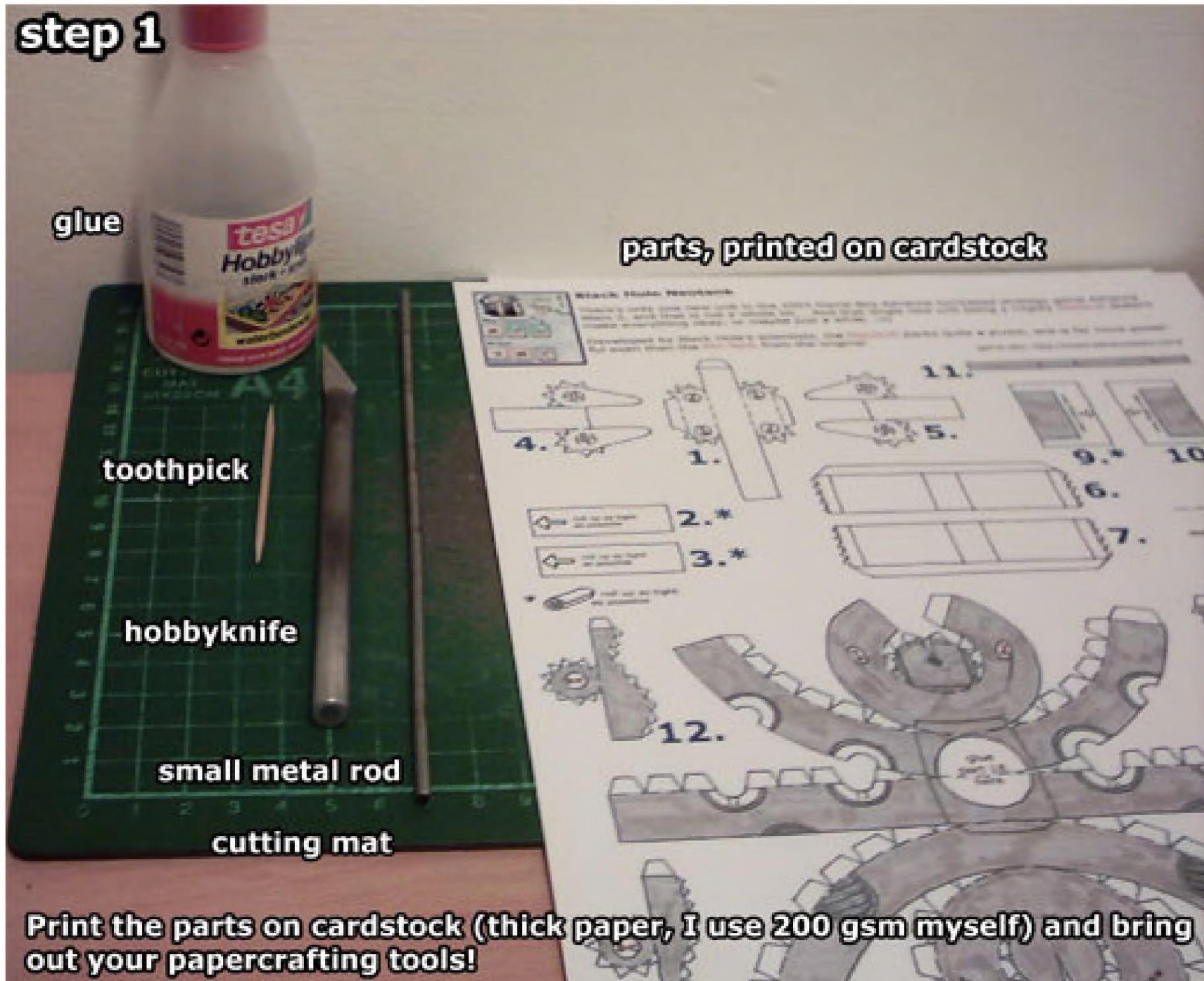
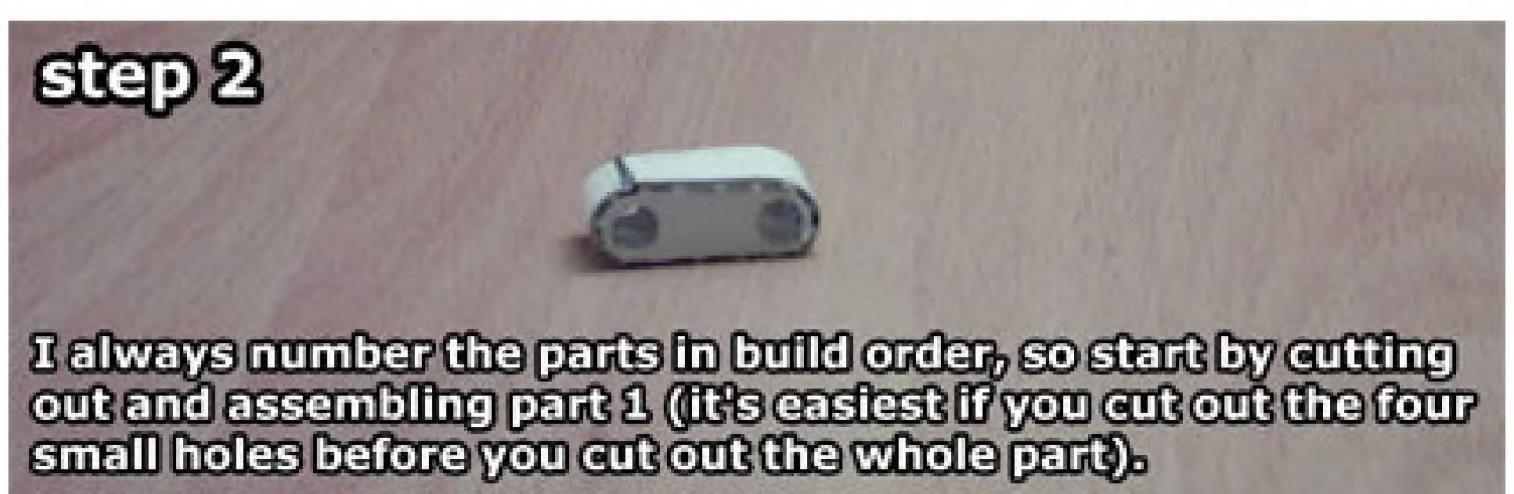


Black Hole Neotank instructions

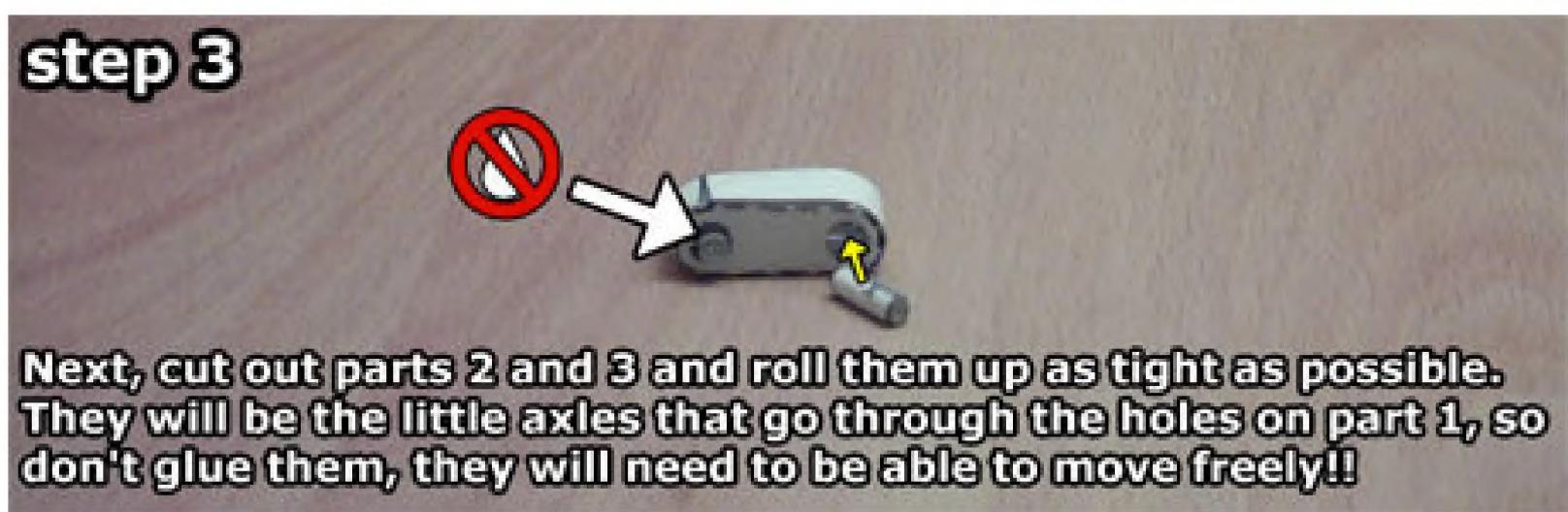
Step 1



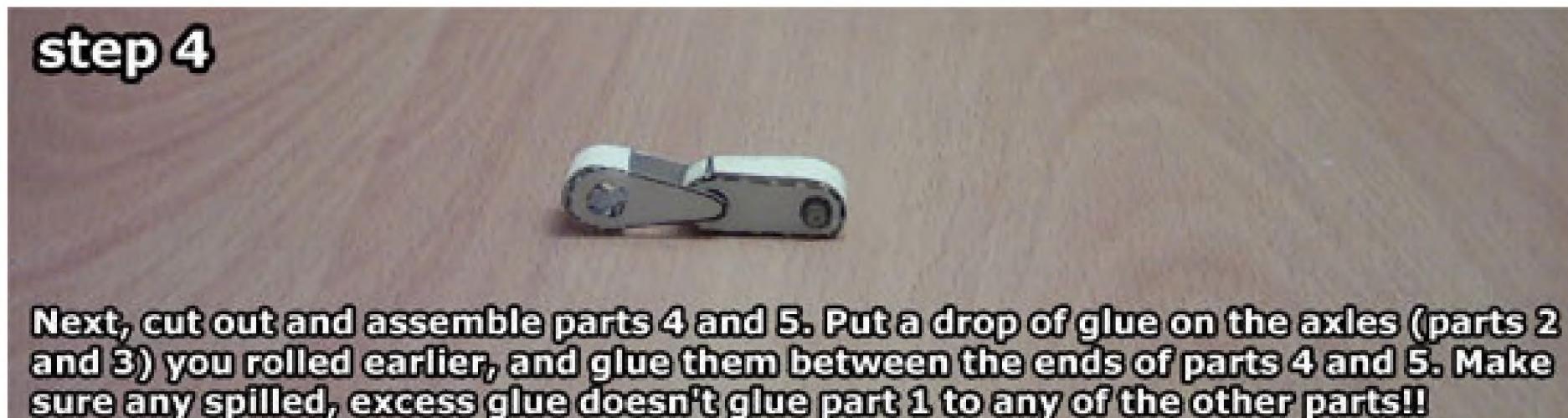
Step 2



Step 3



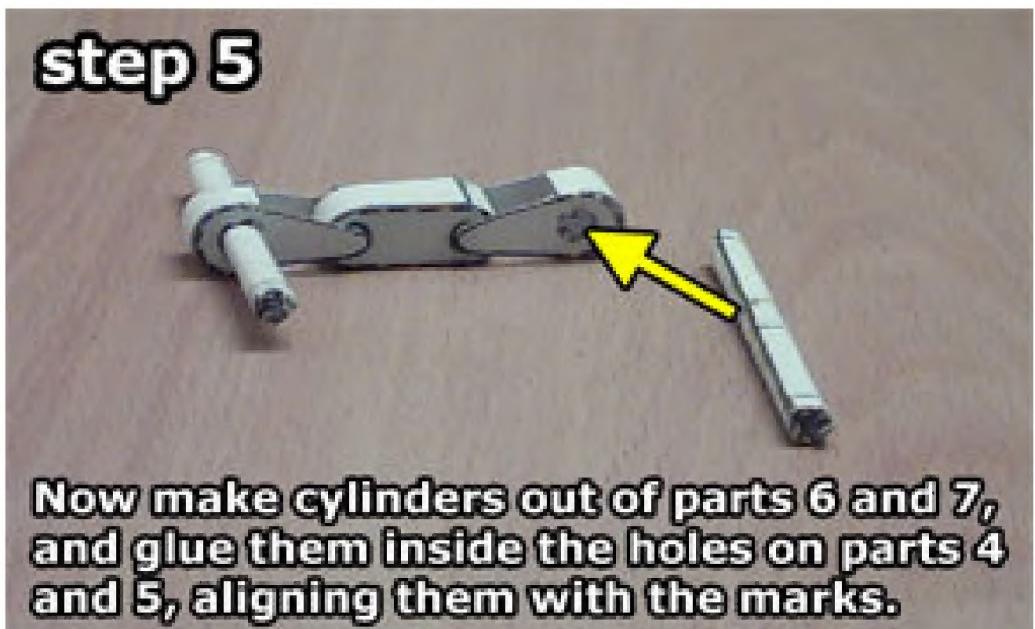
Step 4



step 6



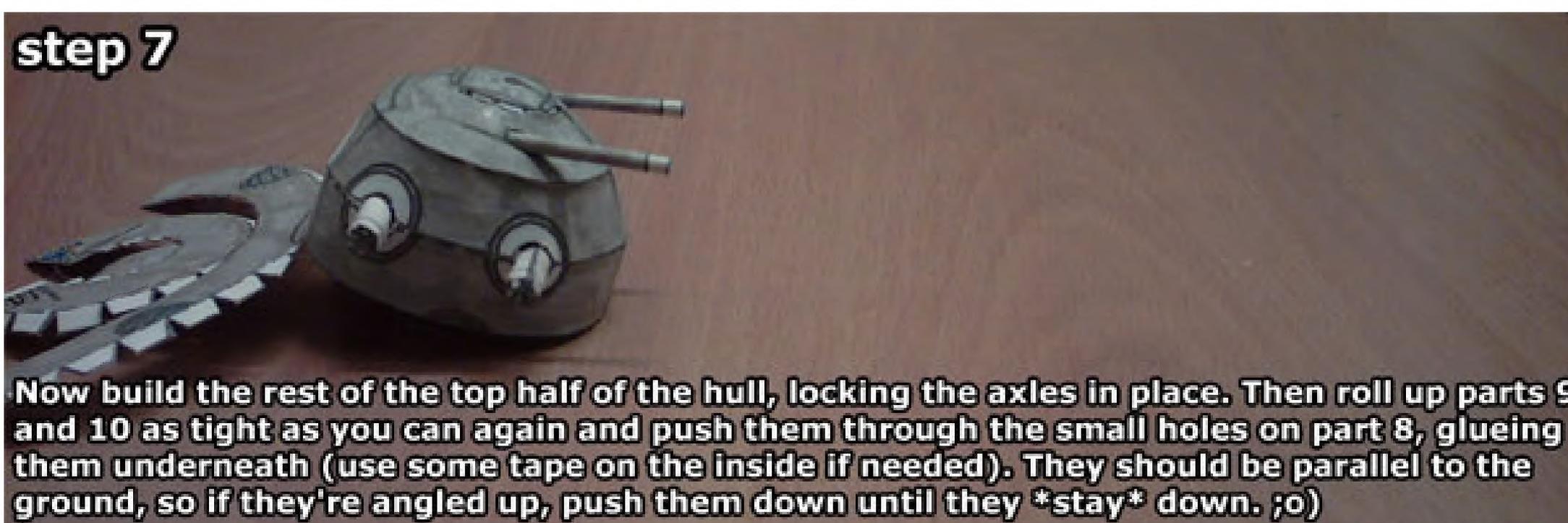
step 5



Now make cylinders out of parts 6 and 7, and glue them inside the holes on parts 4 and 5, aligning them with the marks.

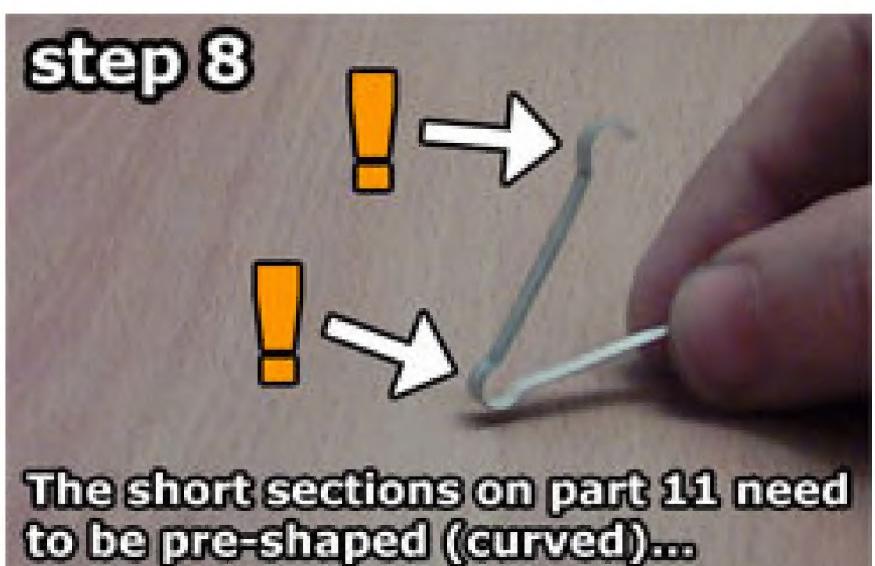
Cut out part 8, but only partially assemble it (just the middle ring). You will need to place the mechanism we made inside the hull. take a look at the schematic, because it's important to position the arms correctly: one points up, the other points down.

step 7



Now build the rest of the top half of the hull, locking the axles in place. Then roll up parts 9 and 10 as tight as you can again and push them through the small holes on part 8, glueing them underneath (use some tape on the inside if needed). They should be parallel to the ground, so if they're angled up, push them down until they *stay* down. ;o)

step 8



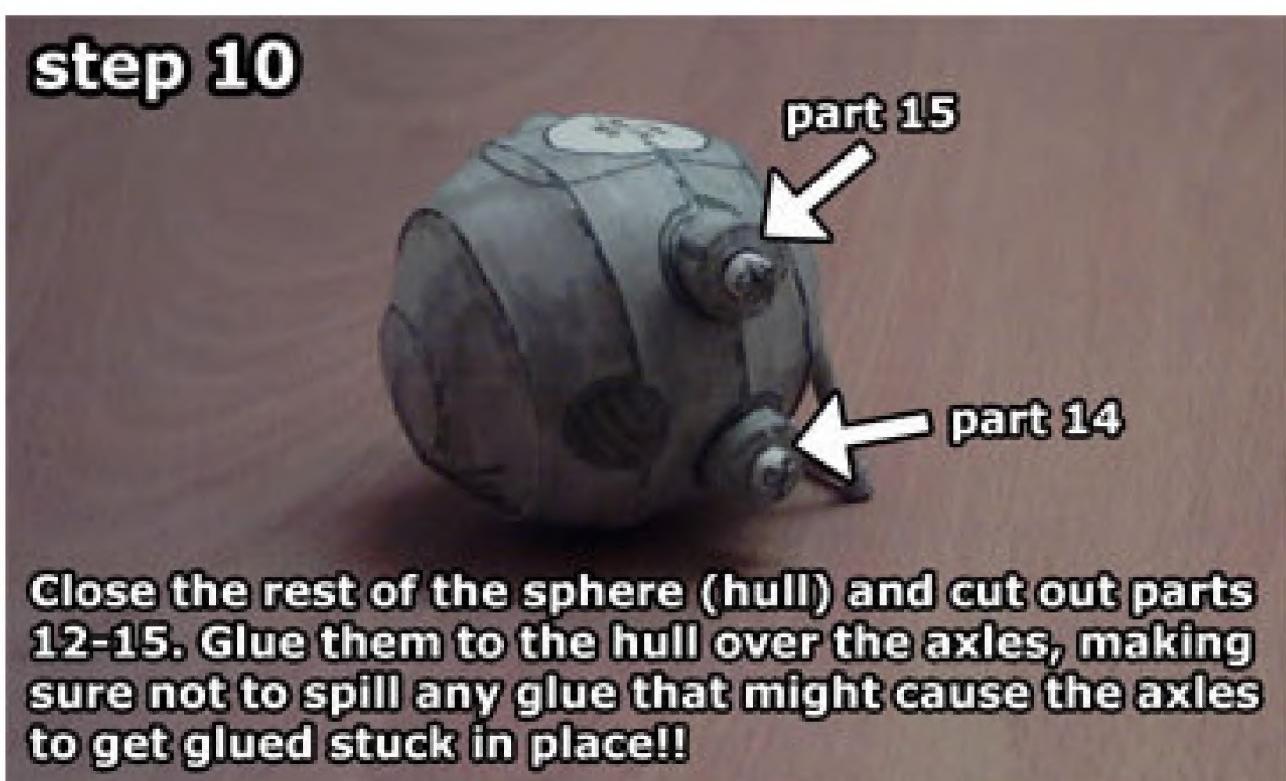
The short sections on part 11 need to be pre-shaped (curved)...

step 9



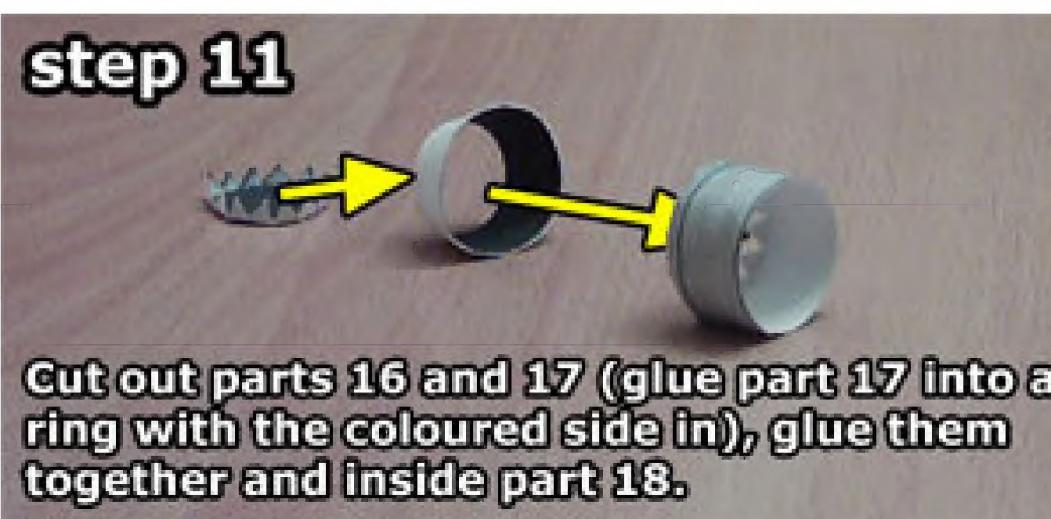
...so that they will wrap around the ends of parts 9 and 10.

step 10



Close the rest of the sphere (hull) and cut out parts 12-15. Glue them to the hull over the axles, making sure not to spill any glue that might cause the axles to get glued stuck in place!!

step 11



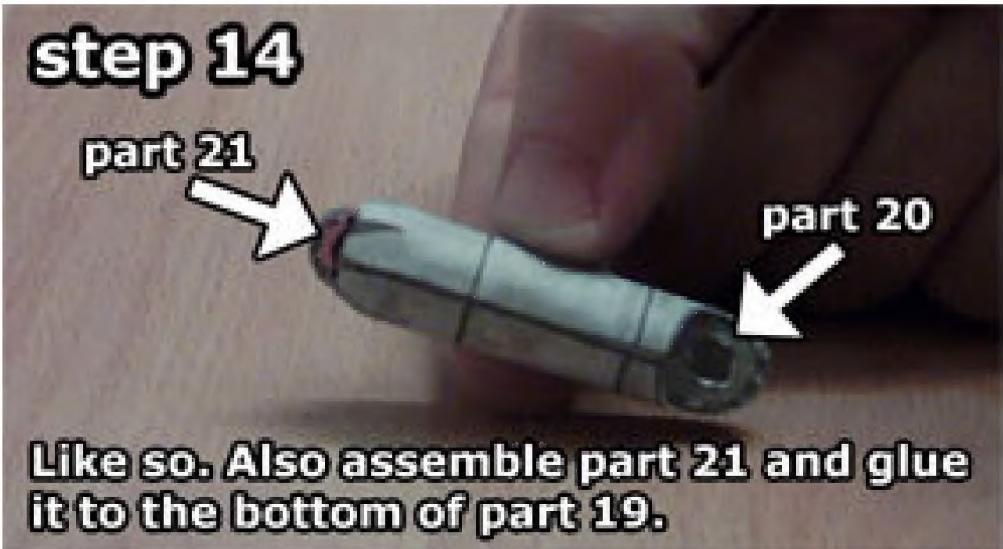
Cut out parts 16 and 17 (glue part 17 into a ring with the coloured side in), glue them together and inside part 18.

step 12

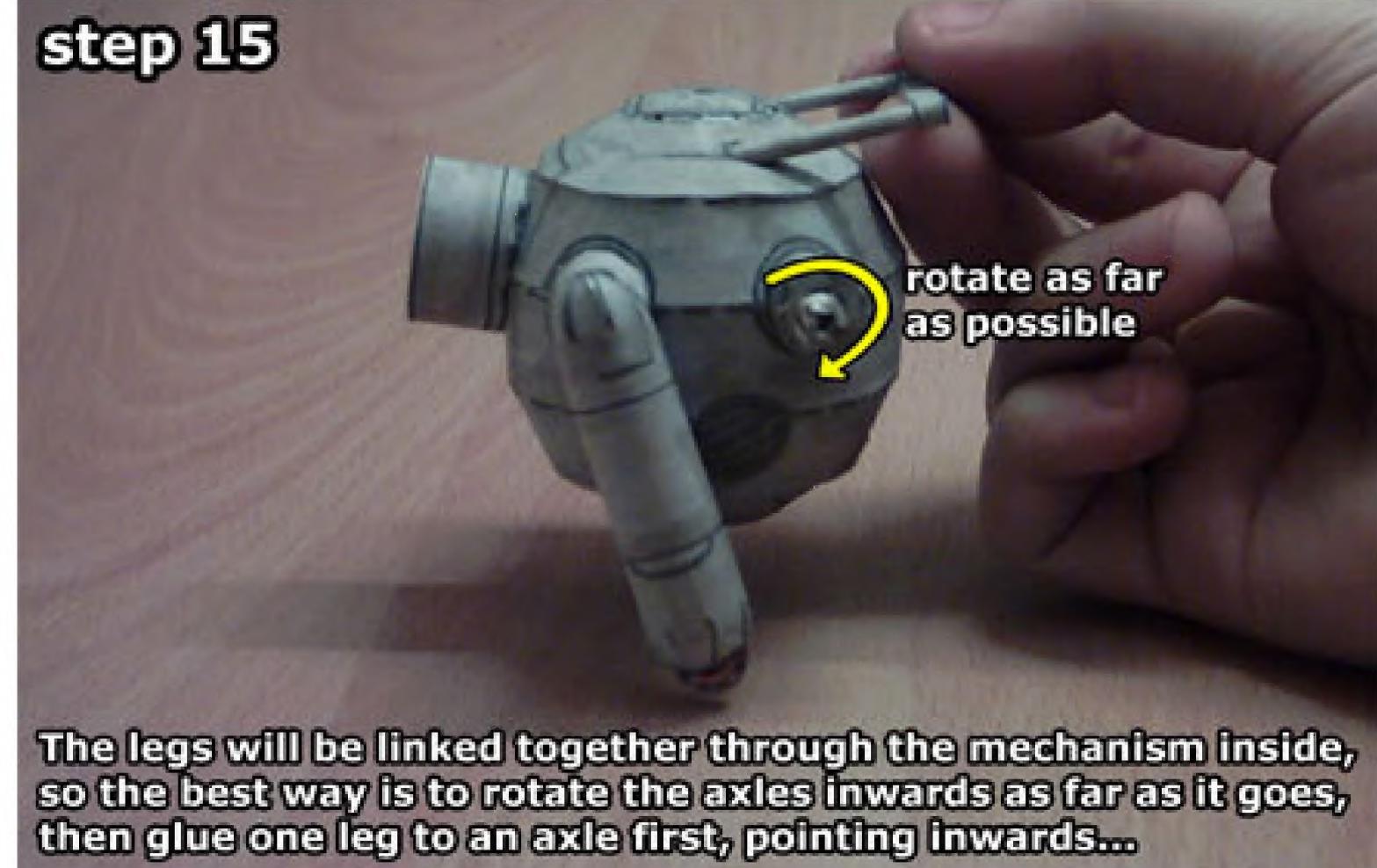
Glue the cannon to the hull.

step 13

Now cut out and assemble part 19, then cut out part 20 and glue it inside the top of part 19.

step 14

Like so. Also assemble part 21 and glue it to the bottom of part 19.

step 15

The legs will be linked together through the mechanism inside, so the best way is to rotate the axles inwards as far as it goes, then glue one leg to an axle first, pointing inwards...

step 16

...then build another leg (parts 22-24) and glue it to the other axle so it points inwards towards the first one too. Again, make sure not to spill any glue on parts 12-15 which might cause the legs to get glued stuck in place!!

step 17

When the glue has had enough time to dry, you should be able to rotate one leg outwards, and the other leg should rotate outwards as well.

step 18

The legs on the other side should have the same angles as the ones opposite.

step 19